













# Sealed Deck with special rules for regioncards

Each region card is used as a site in the region. The site path from the next heaven to the site is the same path as from the next heaven to a normal site. In the following table you will find the numbers of card you and your opponent can draw and, the automatic attack and all playable marshalling points:

 <b>Dark Domain</b> = Dark Hold		Trolls 3 with 9: Major, Greater, Minor *)
 <b>Shadow Land</b> = Shadow Hold		Orcs 3 with 8: Major, Minor, Rings *)
 <b>Wilderness</b> = Ruins & Lairs		Dragon 2 with 8 (Attacker is choosing Character) Dragon Hoard, Major, Minor
 <b>Coastal Sea</b> = Ruins & Lairs		Undead 2 with 8 (corruption check) Major, Minor, Rings
 <b>Border Land</b> = Border Hold		Men 2 with 8 (Detainment against hero and covert companies) Rings, Information
 <b>Free Domain</b> = Free Hold		Men 2 with 7 (Detainment against hero and covert companies) Information

\*) **Creatures keyed to the site attacked normally not as detainment.**  
*[Rings = Gold Ring Items; corruption check – only during the attack wounded characters]*

Special for each region card sites: Each unique ally and each unique special item, which is playable at a none-heaven-site in the same region, is also playable at the region card site in that region. This means that Gollum is additional playable at the region card site High Pass and Red Horn Gate and the Palantir of Orthanc is playable at the region card Gap of Isen.

Because the region card site have no names you can multiple copies of the same region<sup>1</sup>. Also for the region card applies that the site is tapped if you are playing a resource card or a special hazard. If you are leaving a tapped region card site the card has to put in to your discard pile.

## Overview of region card sites, where unique allies and special items are playable after the rules above

Edition	card name eng.	card name germ.	R	Playable regions eng.	Playable regions germ.
METW	Bill the Pony	Bill, das Pony	U	Arthedain, The Shire	Arthedain, Das Auenland
METW	Goldberry	Goldbeere	U	Cardolan	Cardolan
METW	Gollum	Gollum	U	High Pass, Redhorn Gate	Hoher Paß, Rothornpaß
METW	Gwaihir	Gwaihir	R	Anduin Vales	Täler des Anduin
METW	Leaflock	Lockenblatt	U	Fangorn	Fangorn
METW	Quickbeam	Flinkbaum	U	Fangorn	Fangorn
METW	Roac the Raven	Roac der Rabe	R	Northern Rhovanion	Nördliches Rhovanion
METW	Shadowfax	Schattenfell	R	Rohan	Rohan
METW	Skinbark	Borkenhaut	R	Fangorn	Fangorn
METW	Tom Bombadil	Tom Bombadil	R	Cardolan	Cardolan
METW	Treebeard	Baumbart	U	Fangorn	Fangorn
METW	Earth of Galadirels Orchard	Erde von Galadirels Garten	U	The Shire (store)	Das Auenland (hinterlegen)
METW	Book of Mazarbul	Das Buch von Mazarbul	U	Redhorn Gate, Numeriador (store), Iron Hills (store)	Rothornpaß, Numeriador (hinterlegen), Eisenberge (hinterlegen)
METW	Palantir of Elostirion	Palantir von Elostirion	U	Arthedain	Arthedain
METW	Palantir of Minas Tirith	Palantir von Minas Tirith	U	Anorien	Anorien
METW	Palantir of Orthanc	Palantir von Orthanc	U	Gap of Isen	Pforte von Rohan
METW	Red Book of Westmarch	Das Rote Buch der Westmark	U	The Shire	Das Auenland
METD	Nenseldë the Wingild	Nenseldë die Meernymphe	R2	Belfalas	Belfalas
METD	Necklace of Girion	Das Halsband von Girion	R2	Northern Rhovanion	Nördliches Rhovanion
MEDM	Lindion the Oronin	Lindion der Oronin	U2	Old Pukel Gap	Alte Pukel Wildnis
MEDM	Mistress Lobelia	Lobelia	U2	Arthedain, The Shire	Arthedain, Das Auenland
MELE	Blackbole	Schwarzstamm	R	Western Mirkwood, Heart of Mirkwood, Southern Mirkwood	Westlicher Dusterwald, Herz des Dusterwalds, Südlicher Dusterwald
MELE	Last Child of Ungoliant	Ungoliant's letzte Brut	R	Imlad Morgul, Gorgoroth	Imlad Morgul, Gorgoroth
MELE	Stinker	Stinker	U	High Pass, Redhorn Gate	Hoher Paß, Rothornpaß
Edition	card name eng.	card name germ.	R	Playable regions eng.	Playable regions germ.

<sup>1</sup> Attention! Each region card site is a separate site. This means that you can't follow your opponent to the same region card site. So you can't attack your opponent with an Agent or you can unite two companies at one Region card site.

MEAS	The Ithil-Stone	Der Ithil-Stein	R1	Gorgoroth	Gorgoroth
MEAS	Helm of Fear	Helm der Angst	U	Gorgoroth	Gorgoroth
MEWH	Keys of Orthanc	Schlüssel vom Orthanc	R2	Gap of Isen	Pforte von Rohan
MEWH	Keys to the White Tower	Schlüssel zu den Weißen Türmen	R2	Anorien	Anorien

### Overview of the nearest heavens and the site path of region site cards

Edition	Region eng.	Region germ.	SH	Nearest heaven eng.	Nearest heaven germ.	Site path
METW	Andrast	Andrast	B	Edhellond	Edhellond	WW
METW	Andrast Coast	Küste von Andrast	B	Edhellond	Edhellond	WCC
METW	Anduin Vales	Täler des Anduin	B2	Lorien	Lorien	WB
METW	Anfalas	Anfalas	B2	Edhellond	Edhellond	W
METW	Angmar	Angmar	B	Rivendell	Bruchtal	WS
METW	Anórien	Anórien	B2	Lorien	Lorien	WBF
METW	Arthedain	Arthedain	B2	Rivendell	Bruchtal	WW
METW	Bay of Belfalas	Bucht von Belfalas	B	Edhellond	Edhellond	WCC
METW	Belfalas	Belfalas	B	Edhellond	Edhellond	WF
METW	Brown Lands	Braune Lande	B	Lorien	Lorien	WS
METW	Cardolan	Cardolan	B2	Rivendell	Bruchtal	WW
METW	Dagorlad	Dagorlad	B	Lorien	Lorien	WSS
METW	Dorwinion	Dorwinion	B	Lorien	Lorien	WBBWB
METW	Dunland	Dunland	B	Rivendell	Bruchtal	WWW
METW	Elven Shores	Elbenküste	B	Grey Havens	Graue Anfurten	FC
METW	Enedhwaith	Enedhwaith	B	Rivendell	Bruchtal	WWW
METW	Eriadoran Coast	Küste von Eriador	B	Grey Havens	Graue Anfurten	FCC
METW	Fangorn	Fangorn	B	Lorien	Lorien	WW
METW	Forochel	Forochel	B	Rivendell	Bruchtal	WWW
METW	Gap of Isen	Pforte von Rohan	B2	Lorien	Lorien	WBB
METW	Gorgoroth	Gorgoroth	B	Lorien	Lorien	WBFWSD
METW	Grey Mountain Narrows	Klüfte des Grauen Gebirges	B	Lorien	Lorien	WBS
METW	Gundabad	Gundabad	B	Lorien	Lorien	WBD
METW	Harondor	Harondor	B	Edhellond	Edhellond	WFCW
METW	Heart of Mirkwood	Herz des Dusterwaldes	B	Lorien	Lorien	WBWW
METW	High Pass	Der Hohe Paß	B2	Rivendell	Bruchtal	WW
METW	Hollin	Hulsten	B2	Rivendell	Bruchtal	WW
METW	Horse Plains	Pferdesteppe	B	Lorien	Lorien	WSSS
METW	Imlad Morgul	Imlad Morgul	B	Lorien	Lorien	WBFWS
METW	Iron Hills	Eisengebirge	B	Lorien	Lorien	WBBWWW
METW	Ithilien	Ithilien	B	Lorien	Lorien	WBFW
METW	Khand	Khand	B	Edhellond	Edhellond	WFCWS
METW	Lamedon	Lamedon	B	Edhellond	Edhellond	WB
METW	Lebennin	Lebennin	B2	Edhellond	Edhellond	WBF
METW	Lindon	Lindon	B2	Grey Havens	Graue Anfurten	F
METW	Mouths of the Anduin	Mündungen des Anduin	B	Edhellond	Edhellond	WFC
METW	Northern Rhovanion	Nördliches Rhovanion	B2	Lorien	Lorien	WBBW
METW	Númeriadon	Númeriadon	B	Grey Havens	Graue Anfurten	FW
METW	Nurn	Nurn	B	Edhellond	Edhellond	WFCWSD
METW	Old Pûkel Gap	Alte Pûkel-Wildnis	B	Edhellond	Edhellond	WW
METW	Old Pûkel-Land	Altes Pûkelland	B	Edhellond	Edhellond	WWW
METW	Redhorn Gate	Rothornpaß	B2	Lorien	Lorien	WW
METW	Rhudaur	Rhudaur	B2	Rivendell	Bruchtal	W
METW	Rohan	Rohan	B2	Lorien	Lorien	WB
METW	Southern Mirkwood	Südlicher Dusterwald	B2	Lorien	Lorien	WBD
METW	Southern Rhovanion	Südliches Rhovanion	B	Lorien	Lorien	WBD
METW	The Shire	Das Auenland	B	Rivendell	Bruchtal	WWF
METW	Udûn	Udûn	B	Lorien	Lorien	WBFWSDDD
METW	Western Mirkwood	Westlicher Dusterwald	B	Lorien	Lorien	WBW
METW	Withered Heath	Dürre Heide	B	Lorien	Lorien	WBSW
METW	Wold & Foothills	Ausläufer des Nebelgebirges	B2	Lorien	Lorien	W
METW	Woodland Realm	Waldreich	B2	Lorien	Lorien	WBB

Legend site path: **W**= Wilderness, **B**=Borderland, **C**=Costal sea  
**F**=Free Domain, **D**=Dark Domain **S**=Shadowland,